TECHNOSPHERE

Press release

Developer: Adaptive Game.

Genre: Platformer/Roller, Casual, Logic.

Platform: PC/Steam.

Version: Early Access 0.3.0

Release Date: 01/16/18

Language: English.

Multiplayer: No.

Related games: Balance, SwitchBall… etc.

Competitors: absent yet.

We are pleased to present an update to 0.3.0.

Starting with this version, we add a story mode.

About TECHNOSPHERE:

2577 AD. In the edge of the galaxy, the connection between the colonies was lost.

Human race was on the verge of extinction.

This is a story about a brave engineer who repaired the transmitters using a special drone called TECHNOSPHERE.

Go on an exciting journey and save humanity.

This is a three-dimensional game, in the genre "Roller". Actions take place in outer space.

The main object of the game is a ball that rolls across various platforms, can have different properties.

The player controls the movement of the ball to go through the mazes, traps and solve puzzles.

Supported technologies:

- 16K textures (4096x4096).

- Dynamic HQ-Shadows.

- Ambient Occlusion.

- TXAA.

- Bokeh DOF.

- Based on Unreal Engine 4.18.2.

The next stage of the development will focus on adding new mechanics, score system and improve gaming experience.