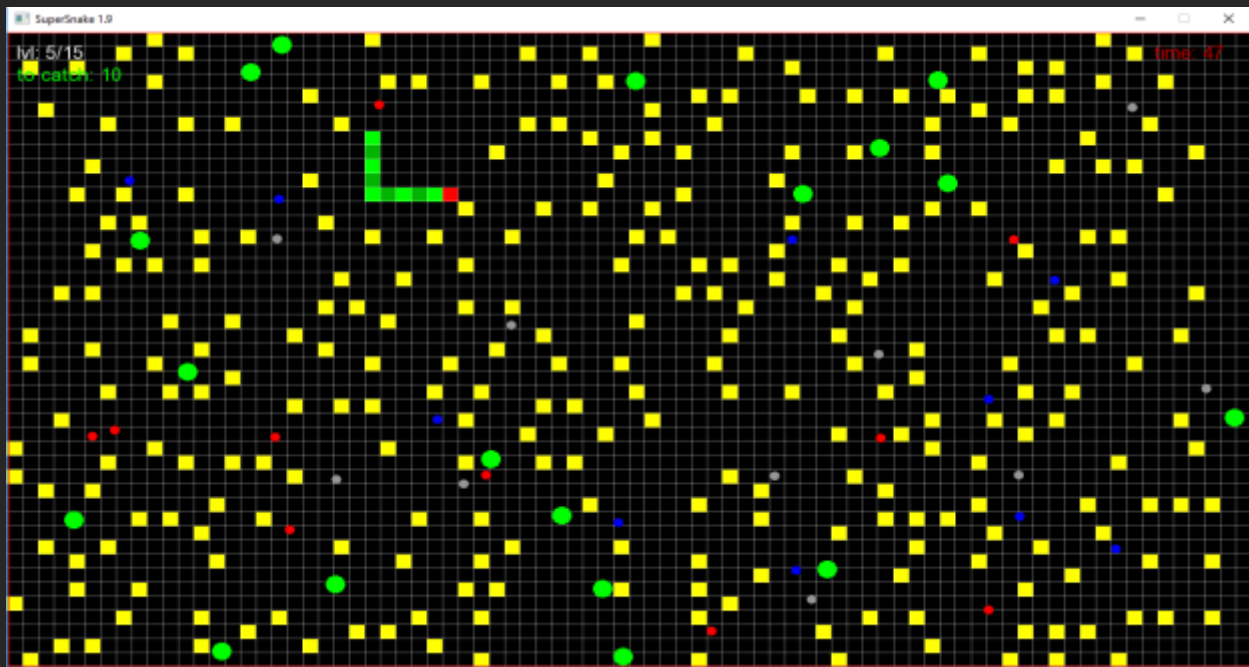


Press kit

2017-10-01

Title: SuperSnake



1. Game

Type: casual, arcade

Platform: PC (Windows 7, 10) 64bits

Release: 2017-10-30 (probably)

Price: 0.99\$

Requirements:

- Opengl 3.0, 10MB space, keyboard

Resolution modes:

- 1280x720 only (Full-screen available)

Developer: Marian Witek

Distribution: itch.io

Demo: yes

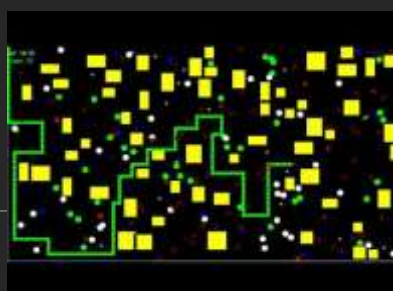
2. About

Player control the snake's head and by catching blue dots he goes to the next level. He have to avoid impediments and fit in time. Player can catch different kind of dots and get some powers or lost some time like when he gets red dot.

There are 15 full playable levels. Additional difficulty is there's no game save but checkpoints after some levels and he can load game after rich it.(checkpoint after 3, 6, 9, 12, 13, and 14 level)

In game is level generator and user can generate custom level.

3. Video of gameplay



4. Materials

Under this [folder](#) there are any materials (screenshots, docs, etc.) for public domain. Be free to use them however you want.

CONTENT RESTRICTED:

This is the [link](#) to the contents only for press. You cannot share it with others but test, rate or present (sites, blogs, etc.) without third party access. Please, respect that. (There is the current full version game)

5. Development

Author:

This is the indie production. Actually, game was made by me. I'm Marian Witek and I'm from Poland and as a C++ programmer I started to game design under "Black Cat" developer nick.

Technology:

Engine: C++, based on [SFML](#) lib.

Graphics: 2D, there's no graphics files.

Status:

Currently, full playable game but still being developed. Buying this game user have access to any future updates.

Plans:

- Multiplayer mode (4 players max)
Challenge gameplay for player level.
- Linux version

6. Links

YouTube channel:

https://www.youtube.com/channel/UCrycFlt3vXD9N2T-Kk_hJRQ

Facebook:

<https://www.facebook.com/marian.witek?ref=bookmarks>

7. Contact

For more information or any kind of contact please write:

Marian Witek

witekniezajete@gmail.com

Any kind of user can download demo version of game and test it. Demo contains all that full version has but is limited to 50% of gameplay, (has 8 levels) and does not support future updates. Player can move checkpoints file to full version and continue playing.

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