**ANNOUNCING UNNAMED FIASCO, A MOUSTACHE-POWERED SELF-CO-OP LOCAL MULTIPLAYER GAME**

**Self-co-op, Local Multiplayer, and Old Ladies with Moustaches in *Unnamed Fiasco***

August 10, 2016 (Rio de Janeiro, Brazil) – The Unnamed Fiasco Team announces its debut project: a new local multiplayer game called *Unnamed Fiasco*. The game explores for the first time in this genre the idea of using characters’ actions in past lives to “self-cooperate” together and defeat opponents.

This concept of “self-co-op” combined with Minute Madness (a match modifier that randomly activates game-changing effects) creates a chaotic and fun environment for a couch multiplayer game to play with friends. All of this is powered by charismatic characters such as a lovable old lady with a moustache, a charming bullfighter and an overgrown *lucha libre* baby fighter.

See the *Unnamed Fiasco* launch trailer [here](https://www.youtube.com/watch?v=MmVtokvZbmw) and get other news from the website [here](http://www.unnamedfiasco.com).

*Unnamed Fiasco* will launch worldwide on August 17th, 2016 on Steam for Windows. Mac and Linux, and Xbox One via the ID@Xbox self-publishing program. To follow news about *Unnamed Fiasco*, please visit [facebook.com/unnamedfiasco](http://facebook.com/unnamedfiasco) and follow us on Twitter at [twitter.com/unnamedfiasco](http://twitter.com/unnamedfiasco). Press assets and contact info is available at [unnamedfiasco.com](http://unnamedfiasco.com).

**About Unnamed Fiasco Team**

Unnamed Fiasco is the first commercial product of the Unnamed Fiasco Team, which is located in the beautiful city of Rio de Janeiro. The development team has been working together since 2008 and this is their first indie project.

**Contact**

Unnamed Fiasco Team

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