



## Death's Life

Become an apprentice of the Death and feel  
all his power with a mouse click.

Umbu Games is pleased to announce its first game for PC, a puzzle game with an atmosphere of terror and suspense named Death's Life. In the game, the player assumes the role of an apprentice of the Death and must eliminate his victims using a chain reaction to make each death look accidental.

The game features a unique aesthetic and its gameplay is based on the concept of Rube Goldberg Machine, which is to perform a relatively simple task using a complex chain reaction. To advance in the game, the player must interact with objects in the scene in order to solve the puzzle, triggering a sequence of events that will result in the death of his victims.

The game, which is on Steam Greenlight, is currently in development and has a free demo, available in [our page at itch.io](http://our-page-at-itch.io), where the player can have a small sample of what is like to be an apprentice of the Death. This demo figured in the list of best free games of its release week in the site Rock, Paper, Shotgun ([link here](#)).

Developed by a team of two and scheduled for release in mid 2016, Death's Life is full of references to the universe of games and to pop culture in general. The game features a series of challenging puzzles, set in a variety of scenes and daily situations. Once finding the correct sequence of objects, a complex chain reaction starts, resulting in a final animation that shows the tragic and comic 'accidental' death of the target.

To watch the game trailer and download the free demo visit:  
<http://steamcommunity.com/sharedfiles/filedetails/?id=628602166>

Press Kit containing texts, screenshots and videos available in:  
<https://goo.gl/1Ql0cc>

### Contacts

[umbugames@umbugames.com](mailto:umbugames@umbugames.com)

<https://www.facebook.com/umbugames>

<https://umbugames.wordpress.com>