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| |  |  | | --- | --- | | Contact | Jessica Newton | | Email | press@rosecovenant.com | | Website | <http://www.rosecovenant.com> | | Press Kit | <http://www.rosecovenant.com/presskitcasuallyrose.html> | | Greenlight | <http://steamcommunity.com/sharedfiles/filedetails/?id=840950998> | | FOR IMMEDIATE RELEASE |

CASUALLY ROSE: AWAKENING COMING TO STEAM GREENLIGHT

SYDNEY, January 18, 2017– Small Australian Indie game studio Rose Covenant have been hard at work to bring their brand of Waifu Mayhem to Steam Greenlight in their brand new game ‘Casually Rose: Awakening’. Casually Rose is the first of a visual novel series that the studio is undertaking which tells the story of an adorable and naïve spirit who is trying to fit in to a new and confusing world while her mysterious past starts to catch up with her.

The series mirrors the real life setting of the game studio (Rose Covenant) with the twist of what life would be like if Rose (The Company’s Mascot) existed as an employee.

This is a huge step for us. We’ve been pushing ourselves quite hard for a while now to be able to have this opportunity and we really hope that people will fall in love with what we’ve made as much as we’ve loved making it.

The launch of the game is aimed for Q1 of 2017, getting the game Greenlit is one of the last major hurdles that the studio faces before they are ready to bring this game to the world.

Rose Covenant is a small Australian Indie Game studio focused on building a new generation of Visual Novel titles. Our goal is to revolutionize the market by using our technical expertise to provide a unique and functionally rich experience within this genre.

If you would like more information about this topic, please contact us via email at press@rosecovenant.com. Also, you may find additional information on the project (and images/videos) at <http://www.rosecovenant.com/presskitcasuallyrose.html>