**Animal Drivers - A Ferocious New Stunt Car Game for iOS**

*June 28, 2015 (Oslo, Norway)* **–** Indie game developer Bard Hole Standal (32) aka HelloBard, is proud to announce his new game ***Animal Drivers™*** - a stunt car driving game with a new unique twist on gameplay for car games. The gameputs you behind the wheel of blazing fast stunt cars in a large levels, and gives you a list of goals to complete before time runs out.  *Animals from all over the world have been forced to drive stunt car as entertainment, and havoc is unleashed as they fight to break out onto the streets! Are you prepared to take the wheel and help them?   
  
Announcement trailer:* <https://www.youtube.com/watch?v=6eeIVL0CXdU>

Choose your driver and car, hit the road at intense speeds and perform neck-breaking stunts and tricks!

Rev your engine and unleash its incredible power before hitting a jump and flying through a giant donut in the Stunt Jump Hunt! Find all of the five letters, free animals from their cages and find the lost kitten on every level.

Each crazy trick you pull earns you points and can be combined into combos that will bust your high scores through the roof! Complete a set of goals and you unlock the next levels. Collect coins to buy exciting cars like Lord Hoxton’s *Land Badger SUV* or Cray Cray’s epic *Crayari GT 500* and upgrade them to their top level for higher speed and better handling.  
  
Animal Drivers™is coming to iOS in Q3 2015 and will be released on Android soon after. Other platforms following that will include Android TV and Amazon.  
***Key Features***

**A New Kind of Car Game**

Complete a list of goals to unlock new levels and earn coins and points! Every level has five letters to collect, three high score goals, three stunt jumps, five animals to break free and a whole lot objects to vandalize!

**Excellent Car Physics**

Incredibly realistic and fun 3D car physics! Do crazy jumps and drive cars that feel *really* good!  
  
**Awesome Cars Filled With Animals**   
Each one is carefully optimized and comes complete with fluffy, ultra-kawaii animals poking their heads out of places they really shouldn't be!

**Break Free from Human Dominion**Animals have been strapped into cars for human amusement, and they need to break free of their chains!   
Time to wreak some revenge-filled havoc!

**Original Art Style**  
Enjoy great 3D art with meticulously laboured “hand drawn” textures in a unique cell-shaded style look with 60 FPS gameplay (on newer devices).   
  
**Make Awesome Stunt Videos**  
Record and share your most insane stunts with the world directly to YouTube, Facebook and Everyplay at any time in the game!  
  
**Apple Juice**  
Supports Apple’s game technologies like Game Center, iCloud saves and comes screaming with glorious (super evil death) Metal support and is 64 bit.

***Animal Drivers™*** was created by lone developerBard Hole Standal in his spare time over a period of three years! *#sleepdeprivation #indiegamedev #angryfamily*   
He his hoping that this game will provide him with some much needed diaper money.   
[*Note:* For his kids, not for him!]

Compatibility: Requires iOS7 or later. *Animal Drivers* is compatible with iPhone 5 or later, iPad Mini 2 or later, iPad 2 or later and is optimized for iPhone 6, iPhone 6 Plus and iPad Air 2.

**About Bard Hole Standal ( HelloBard )**

Bard Hole Standal (32) is an award winning designer/illustrator who suddenly switched gears and got into indie gaming thanks to the advent of the game engine Unity 3D. With a long background in interactive, illustration and motion graphics; he found that he had most of the skills needed to create games on his own. Bard currently lives and works in Oslo (Norway) with his girlfriend and their two children. Oh and they have a cat too. And several polar blood-hungry polar bear cubs.

For more information on HelloBard’s work and games, visit [www.hellobard.com](http://www.hellobard.com)

-----------------------------------------------------  
  
Hotlinks:

Developer Website

[www.hellobard.com](http://www.hellobard.com)

Press contact:  
Bard can be contacted at bard@hellobard.com

Game website  
www.animaldrivers.com

Facebook

www.facebook.com/hellobard

Twitter

www.twitter.com/hellobard